

STEAM Showdown (Ages 8-10)

Instructor: Jason King Week of July 13-17

<i>Time</i>	Monday: July 13	Tuesday: July 14	Wednesday: July 15	Thursday: July 16	Friday: July 17
8:55	Walk to Class	Walk to Class	Walk to Class	Walk to Class	Walk to Class
9:00	Intro/Expectations Combo Challenge - Logo	Intro to Mastermind Practice Games	Combo Challenge: Difficult Decision Cup Stacking Intro	Task Challenge: Cantilever Mastermind Bracket	Perform Challenge: Silent Dinner Mastermind Finals
10:00	Uno: Rules/Probability Match Play	Combo Challenge: Architectural Model	Cup Stacking 3-3-3 Video and Practice Cup Stacking 3-6-3 Video and Practice	Cup Stacking Practice 3-3-3 and Competition	Cup Stacking Practice Cup Stacking Finals: The Cycle
11:00	Task Challenge: Ping Pong Placement	Combo Challenge: Think Green Mastermind Match Play	Combo Challenge: Wake Up	Performance Task: Mime Time Mastermind Semi's	Task Challenge: Above and Below Mastermind Finals
11:55	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom
12:00	Lunch	Lunch	Lunch	Lunch	Lunch
12:55	Walk to Class	Walk to Class	Walk to Class	Walk to Class	Walk to Class
1:15	Task Challenge: Above and Beyond	Combo Challenge: Just a Game Mastermind Matches	Mastermind Bracket Double Elim Finals	Performance Task: Dinner Theater Cup Stacking Cycle Practice	Perform Challenge: Barbaggio
2:30	Uno Finals Game Choice Time	Finish Mastermind Matches Game Choice Time	Cup Stacking Cycle Video and Practice Game Choice Time	Cup Stacking Finals: 3-6-3 Game Choice Time	Awards and Game Choice Time
3:55	Walk to Game Room	Walk to Game Room	Walk to Game Room	Walk to Game Room	Walk to Game Room

- Campers are dropped off from 8-8:45 a.m. in front of the Frandsen Humanities Building and picked up between 4-4:30 p.m.
- Classes are from 9 a.m. to 4 p.m. with a morning and afternoon snack (each 15 minutes) and an hour lunch.
- Campers will bring their own snacks, lunch and a water bottle.